



كلية الحاسبات و المعلومات



## Introduction to Computers Course Specifications

**Faculty:** Computer and Informatics

**Department:** Computer Science

**Program(s) on which the course is given :** Bachelor in Computer and Information Sciences

**Major or Minor element of programs :** All majors

**Department offering the program :** Computer Science

**Department offering the course :** Computer Systems

**Academic year / Level :** 1<sup>st</sup> Year / B.Sc.

**Date of specification approval :** 19/11/2009

### A. Basic Information

**Title:** Introduction to Computers

**Code:** CHW 160

**Lectures:** 4 hrs/week

**Practical:** 4 hrs/week

**Tutorial:** ---

**Credit Hours:** ---

**Total:** 8 hrs/week



## B. Professional Information

### 1. Overall Aims of Course:

One of the objectives of this course is to be computer literate: knowing the history of computers, categories of Computer systems, components of computer systems (Hardware [input, processing, storage, output, and communications devices], Software [Systems as well as applications SW]), terminology of the IT domain,....., etc.). The course also aims to acquire the knowledge necessary for being a computer professional: An introduction to Programming languages, Algorithms and flow charts, Main elements in Programming languages, Mathematical expressions, I/O statements, Loops, Logical expressions and Branching.

### 2. Intended Learning Outcomes of Course (ILOs):

#### a. Knowledge and Understanding:

- a1- Enumerate the terminology and concepts of the IT field.
- a2- Understand the theories of Number Systems and binary coding schemes.
- a3- Summarize computer system components and their functions.
- a4- Illustrating the Concepts of Programming languages.

#### b. Intellectual Skills:

- b1- Interpret how data is represented, stored and displayed.
- b2- Criticize the different theories of how processing occurs.
- b3- Interpret the classifications of Networking and resource sharing and



management.

**c. Professional and Practical Skills:**

c1- Use instruments that help in mastering DOS and WINDOWS.

c2- Master MSOFFICE (WORD, EXCEL, AND POWER POINT).

c3- Design very simple and primitive programs using C++.

**d. General and Transferable Skills:**

d1- Manipulate MSOFFICE to write a report, create a spread sheet, and prepare a presentation.

d2- Manipulate HTML to create a HomePage; and to effectively use the Internet.

d3- Discuss the concept of programming.

**e. Attitude:**

e1- A knowledge and respect of ethics and ethical standards in relation to a major area of study.

e2- Relationship Emphasis a successful with other students.

e3- Learn how to make relation with other, and the limit of this relation.



### 3. Contents:

Topic	No. of hours	Lecture	Tutorial/Practical
An Overview	8	4	4
Computer Systems	8	4	4
Input Hardware	8	4	4
Processing Hardware (I)	8	4	4
Processing Hardware (II)	8	4	4
Storage Hardware (III)	8	4	4
Output Hardware	8	4	4
Communications Hardware	8	4	4
Systems Software	8	4	4
Applications Software	8	4	4
Programming Fundamentals (I)	8	4	4
Programming Fundamentals (II)	8	4	4
Programming Fundamentals (III)	8	4	4
Programming Fundamentals (IV)	8	4	4